



Nova Primary School
Teach Computing Curriculum Coverage Overview

| | Term 1&2 | Term 3&4 | Term 5&6 |
|----|---|---|---|
| Y1 | Technology Around Us (T1) Digital Painting (T2) | Digital Writing (T3) Grouping Data (T4) | Moving a Robot (T5) Programming Animation (T6) |
| Y2 | Computing Systems & Networks (T1) Digital Photography (T2) | Making Music (T3) Pictograms (T4) | Robot Algorithms (T5) Programming Quizzes (T6) |
| Y3 | Connecting Computers (T1) Stop-Frame Animation (T2) | Desktop Publishing (T3) Branching Databases (T4) | Sequencing Sounds (T5) Events & Actions in Programmes (T6) |
| Y4 | The Internet (T1) Audio Editing (T2) | Photo Editing (T3) Data Logging (T4) | Repetition in Games (T5) Repetition in Shapes (T6) |
| Y5 | Computing Systems & Networks (T1) Vector Drawing (T2) | Video Editing (T3) Flat File Databases (T4) | Selection in Physical Computing (T5) Selection in Quizzes (T6) |
| Y6 | Internet Communication (T1) 3D Modelling (T2) | Web Page Creation (T3) Introduction to Spreadsheets (T4) | Variables in Games (T5) Sensing (T6) |